# Unit Commitment for BC-Hydro's MICA Dam Generating Plant using a Genetic Algorithm Approach

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## Abstract

In this paper we describe a Genetic Algorithm approach to derive the best unit commitment for the MICA Dam Generating Plant in the BC Hydro Electric Power System for a 24 hour scheduling. This plant consists of 4 turbines (units) and the optimal combo for each hour must meet the forecast load for that particular hour while using the least amount of water, subject to certain constraints. The combination of all 24-hour combos must also attempt to minimize number of on/off switches over the full 24 hours.

# Introduction

One of the operating decisions that must be made at a hydroelectric power plant having more than one turbine (unit) is which of the units should be operating. The question of which unit to operate is termed the "unit commitment" (UC) problem. For a plant with multiple units, it is generally possible to generate a specific plant load, with the reservoir at a particular forebay elevation, using different unit commitments and individual unit loadings. So the issue arises as to which of these solutions is best.

BC-Hydro use a program called SPUC to calculate the optimal loading for each unit for a given availability of units. The name SPUC is an acronym for "Static Plant Unit Commitment"; the word "static" referring to the fact that the results produced by SPUC are valid for a particular instant. So if a "snapshot" can be taken of the plant at a particular point in time, SPUC calculates the most efficient unit commitment and load UC&L. SPUC has been run for the MICA plant in the BC Hydro system (see Fig. 1), and the results are stored in the SPUC database. In SPUC, a particular unit commitment is known as a combo. The combo is the decimal equivalent of a binary number representing the unit commitment in which a value of one indicates a unit is committed and a zero represents a unit that is off. In calculating the optimal sequence of unit commitment for MICA plant, we made use of the stored SPUC output to find the amount of water used for a particular combo given the unit availability, plant load and forebay level by using a Genetic Algorithm approach. Table 1 presents a selected number of combos from the SPUC database from a total of more than 25,000 possible combos.

Genetic Algorithms (GAs) are adaptive evolutionary methods which can be used to solve search and optimization problems such as this one. They are based on the genetic processes of biological organisms. Over many generations, natural populations evolve according to the principles of natural selection and "survival of the fittest". By mimicking this process, genetic algorithms are able to evolve solutions to real world problems. They work with a population of individuals, each representing a possible solution. Each individual is assigned a "fitness score" according to how good the solution solves the problem. Individual solutions with a high fitness value are given opportunities to reproduce, by breeding with other "fit" individual solutions in the population. This produces new individuals as offspring, which share some features taken from each parent. The least fit members of the population are less likely to be selected for reproduction, and so they die off. A whole new population of possible solutions is thus produced by selecting the best individuals from the current generation, and mating them to produce a new set of individuals. If the GA is well-designed, the population will converge to the optimal solution to the problem.



Fig. 1. The Columbia River System showing installed hydropower projects. Mica is at the top of the map.

Genetic Algorithms differ from more traditional optimization and search procedures in four ways:

- 1. GAs work with a coding of the parameter set, not the parameters themselves.
- 2. GAs search from a population of points, not a single point.
- 3. GAs use payoff (objective function) information, not derivatives or other auxiliary knowledge.
- 4. GAs use probabilistic transition rules, not deterministic rules.

GAs work from a rich database of points simultaneously (a population of strings), climbing many peaks in parallel; thus, the probability of finding a false peak is reduced over methods that go from point to point. The mechanics of a simple genetic algorithm involves nothing more complex than to copy strings and swap partial strings. The explanation of why this simple process works is subtle and yet it is extremely powerful. Simplicity of operation and the power of the effect (speed and accuracy) are two of the main attractions of genetic algorithms.

A simple genetic algorithms that yields good results in many practical problems is composed of three operators:

- 1. Reproduction
- 2. Crossover
- 3. Mutation

Reproduction is a process in which individual strings are selected according to their objective function value f (biologists call this function - the fitness function). Intuitively, we can think of the function f as some measure of profit, utility, or goodness that we want to maximize. Selecting strings according to their fitness values means that strings with a higher value have a higher probability of contributing offspring to the next generation.

After reproduction, crossover proceeds in two steps. First, members of the newly reproduced strings in the mating pool are mated at random. Second, each pair of strings undergoes crossover as follows: an integer position k along the string is selected uniformly at random between 1 and the string length less one [1, l-1]. Two new strings are created by swapping all characters between position k+1 and l inclusively.

Mutation plays a decidedly secondary role in the operation of genetic algorithms. Mutation is needed because, despite the fact that reproduction and crossover search and recombine existant notions, occasionally they may lose some potentially useful genetic material. The mutation operation involves periodically selecting one individual at random, selecting one position on the chromosome string and transposing it from 0 to 1 or vice-versa. Mutation restores diversity but does not provide a logical approach to optimization. Its use should be restricted to situations where a local minima (or maxima) has trapped the algorithm and a new population member is required to trigger the crossover operator on to a better result.

# Description of the Application of GA for the MICA Plant

GA's have received considerable attention regarding their potential to deal with constrained problems. In calculating the optimal sequence of unit commitment for the MICA plant, we are trying to apply GA to find the best solution which uses the minimum amount of water and has the minimum number of unit switches over a 24-hour period given unit availability, plant load and forebay level as inputs for each hour subject to the following constraints:

- 1. A minimum of 2 units must always be on line.
- 2. units G1 and G2 are identical.
- 3. G4 is the last unit on or off to minimize operation of it's unit breaker.

In the above constraints, G1,G2, G3 and G4 indicate unit 1 to 4 for MICA plant . G1 and G2 are similar units with a maximum capacity of 435 MW. The maximum capacity for unit 3 is 465MW while G4 is limited to 400 MW due to vibration problems.

Using GA, we need to define each possible solution for 24 hours as a string or "chromosome". As we have a combo of 4 binary number indicating the status of each unit for each hour, we have to consider a rather large chromosome size of 96 genes. This makes convergence very slow unless the appropriate population size and appropriate crossover choice and mutation rate are chosen. To acheive a faster and easier approach, we reduced the chromosome size to 16 which allows the algorithm to model a 4-hour period. For each successive run, we can use the state of the last hour of the 4 hour segment in our previous run to solve for the next 4-hour period. In this way the problem is being solved in the manner of a dynamic-program. The minimization of switches calculation requires an initial state in order to determine the switch value for hour 1. For the first run, we ask the user to enter the state of the units at the end of the previous 24 hour period as an input variable.

To allow the GA to satisfy all the constraints, we have placed them into data tables to allow the calculation of a fitness score for each possible solution. These look-up tables serve to establish the functional relationship to be used under the current circumstances in each part of the overall fitness function.

To find the minimum use of water which is our first goal , GA uses the SPUC table as a database in EXCEL to find the water use for each hour.

Considering the first constraint: we make all combos which have less than two units on-line to be infeasible. We can achieve this state by simply changing the value of the water use of combos 1, 2, 4, and 8 for all forebay and unit load inputs to a very high value. This high number has been set to four times the maximum water use in the table to generate a zero (0) fitness score for all those strings which have at least one of those infeasible combos. We can also satisfy this constraint by modifying the table containing the number of switches as shown in Table 2. The designation of a 16 in this table for certain sequences of combos, is simply a vehicle to endure that that particular combination will never be successfully retained in the system and allowed to reproduce.

			1	10	11	100	101	110	111	1000	1001	1010	1011	1100	1101	1110	1111
	Combo		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
	1	1	16	16	16	16	16	16	16	16	16	16	16	16	16	16	16
	10	2	16	16	16	16	16	16	16	16	16	16	16	16	16	16	16
	11	3	16	16	0	16	2	2	1	16	16	16	16	16	16	16	16
	100	4	16	16	16	16	16	16	16	16	16	16	16	16	16	16	16
	101	5	16	16	2	16	0	2	1	16	16	16	16	16	16	16	16
	110	6	16	16	2	16	2	0	1	16	16	16	16	16	16	16	16
	111	7	16	16	1	16	1	1	0	16	16	16	16	16	16	16	16
	1000	8	16	16	16	16	16	16	16	16	16	16	16	16	16	16	16
combo k+1	1001	9	16	16	16	16	16	16	16	16	0	2	1	1	1	3	2
	1010	10	16	16	16	16	16	16	16	16	2	0	1	2	3	1	2
	1011	11	16	16	16	16	16	16	16	16	1	1	0	3	2	2	1
	1100	12	16	16	16	16	16	16	16	16	1	2	3	0	1	1	2
	1101	13	16	16	16	16	16	16	16	16	1	3	2	1	0	2	1
	1110	14	16	16	16	16	16	16	16	16	3	1	2	1	2	0	1
	1111	15	16	16	16	16	16	16	16	16	2	2	1	2	1	1	0

Table 2. Number of switches and identification of feasible combos.

combo k

Feasible sequences of combos for each two successive hours are shown in white

#### Appling the given constraints makes the following changes :

- 1- Units G1 & G2 are identical. This reduces the number of switches between combos as shown
- 2- There must always be a minimum of 2 units on line which eliminates combos 1, 2, 4 & 8.
- 3- G4 is the last unit on/off to minimize operation of unit breaker

## Mapping the Objective Functions To A Fitness Function

A fitness function must be a nonnegative figure of merit. As a result, it is often necessary to map the underlying natural objective function to a fitness function through one or more mappings. In normal operation research work, to transform a minimization problem to a maximization problem, we simply multiply the function by minus one. In GA, this operation alone is insufficient because the measure thus obtained is not guaranteed to be nonnegative in all instances. In our case, the two objectives must be considered together and mapped into a common fitness function. In this project, the objective with the highest priority is to minimize the amount of water used. If we consider  $Q_i$  as the water use for each hour and find Qmax from the SPUC table (which is the maximum amount of water used), we can define the first element of the fitness function from the use of water for each chromosome in the population as follows:

$$Q_t = 4 Q_{max} - \sum_{i=1}^4 Q_i$$

where 4 Q<sub>max</sub> indicates the worst string with the lowest fitness score.

Since we are considering two different fitness function elements, so they must be normalized. For the above equation, this is accomplished by dividing by  $4Q_{max}$  as follows:

$$Q_t / 4 Q_{max} = 1 - \sum_{i=1}^{4} (Q_i / 4 Q_{max})$$

which creates a number between 0 and 1. Higher values for  $Q_t / 4 Q_{max}$  indicates lower amounts of water used for a particular chromosome during a 4-hour period.

Note that we have assigned 4  $Q_{max}$  to all infeasible combos in the SPUC table to ensure that the presence of even one infeasible combo during a 4-hour period will give a fitness value higher than that of the worst feasible string which has the maximum use of water. So if we have an infeasible combo, this will give a negative number for  $Q_t / 4 Q_{max}$ . To prevent this, we define the following function as the first fitness score element based on water use for the whole string of combos for 4 hours:

 $Q = Max (0, Q_t/4Q_{max})$ 

which gives a fitness score of 0 to all infeasible combos. According to the SPUC table, Q<sub>max</sub> =1902, hence,

Q = Max (0, Q<sub>t</sub>/7608) = Max[0, (1-
$$\sum_{i=1}^{4}$$
 (Q<sub>i</sub>/7608)]

Our second goal is to minimize the number of switches as we move from one hour to the next. Finding the second fitness score uses a table for the number of switches for each pair of successive combos:

$$N_t = 4N_{max} - \sum_{i=1}^4 N_i$$

in which  $N_t$  is the total number of switches over 4 hours and  $N_{max}$  is the maximum number of switches shown in the switch table.

After normalizing we have:

$$N_t / 4N_{max} = 1 - \sum_{i=1}^{4} (N_i / 4N_{max})$$

As indicated for the first fitness function element, a set with an infeasible combo gives a negative number. So we need to modify this score as well as:

$$N = Max(0, N_t/4N_{max})$$

Obviously, the maximum number of switches between 4 units is 4 per hour, so we define this element of the fitness score as:

N = Max(0, N<sub>t</sub>/16) = Max[0, 1-
$$\sum_{i=1}^{4}$$
 (N<sub>i</sub>/16)]

The fitness function F will be the sum of these two elements multiplied by a weight based on the priority of each objective:

$$\mathbf{F} = \mathbf{W}_1 \mathbf{Q} + \mathbf{W}_2 \mathbf{N}$$

Assuming  $W_1=0.6$  for the goal of minimizing water use and  $W_2=0.4$  for minimizing the number of switches, we obtain the following formula for the fitness function.

F = 0.6Max [0, 1-
$$\sum_{i=1}^{4}$$
 (Q<sub>i</sub>/7608)] + 0.4Max[0, 1- $\sum_{i=1}^{4}$  (N<sub>i</sub>/16)]

After calculating a fitness value for each member of the population, we can commence reproduction. A common selection approach assigns a probability of selection, Pi, to each individual based upon its fitness such that the better individuals have an increased chance of selection.

$$Pi = Fi / \sum_{i=1}^{N} Fi$$
 (where N = population size)

For crossover, we allow the point of crossover to vary randomly between 4, 8 or 12 for a 16-gene chromosome. On each iteration, we generate a random number between 0 and 1 which will switch between these three crossover points. If the number is below 0.33, then 4 is chosen, if the number is between 0.34 and 0.66 then 8 is chosen, if the number is above 0.66 then 12 is chosen.

An EXCEL worksheet has been set up to implement these procedures automatically. The spreadsheet can begin to generate new populations of solutions and find the best solution for each generation. The GA simulation terminates when the fitness of the best or average population remains the same for more than 2 successive generations.

The input/output worksheet is shown in Fig. 2. Note that the system also includes information about the previous 2 hour state of the plant in order to properly assess the number of switches.

Fig. 3 presents the form used to provide interim results. The user has the ability to lock certain combos for another optimization run. In addition, the form contains a drop down menu of alternative feasible solutions for each hour which can be viewed and assessed by the user.

Fig. 4 presents the increase in average fitness value as a function of generation number. Note that the starting fitness is a random result of the initially selected 100 solutions. The range of values in the initial population of solutions ranged between 22 and 80 percent. Note the substantial improvement in the first generation with the mutation operator after generation 5 providing a jump to a new optimum. Conceivably better solutions are possible with increased numbers of generations or with a changing probability of mutation as the number of generations increases. Diversity is a useful property to restore to an evolving system in order to allow the system to find a new minima (or maxima).

## Conclusion

Using the GA approach, we can perform a stochastic global search to find the best combination of unit status for a 24 hour schedule of the MICA plant having as input data – the unit availability, the forebay level and the plant loading for each hour, that also satisfies the given constraints. By simplifying the program to dynamic 4-hour segments, we were able to obtain a faster convergence to the problem. The robustness and power of GA to find the solution compared to other traditional optimization procedures has been apparent.

For this application, the GA fitness function needs to be refined. Consideration of unique conditions for each unit, needs to be built into the fitness function via a third constraint component. As well, the GA Engine can be completely rewritten so that it does not actually manipulates gene strings as in a classical GA. In Excel, it would be more efficient to manipulate arrays of combo numbers internally. It is surmised that with this approach in which the engine handles arrays of numbers instead of gene strings, longer chromosomes are feasible (perhaps, as large as the entire 24 hours period).

					Past Unit Commitment:										
	Ru	n Ontimiz	rer				l	Jnit Lo	bading						
	- Nul				Hour	Combo	G1	G2	G3	G4	1				
					-2	11	Off	Off	Off	296					
	Clo	ar Outou	te		-1	11	Off	Off	Off	306					
	Cie		.3		0	11	Off	Off	Off	316					
		Input			Output										
	Available						ι	Jnit Lo	bading	J					
Hour	ForeBay	GPInt	Combos		Hour	Combo	G1	G2	G3	G4					
1	711	280	15		1	8	Off	Off	Off	280					
2	713	290	15		2	4	Off	Off	290	Off					
3	715	300	15		3	4	Off	Off	300	Off					
4	717	310	15		4	4	Off	Off	310	Off					
5	719	320	15		5	4	Off	Off	320	Off					
6	721	330	15		6	4	Off	Off	330	Off					
7	723	340	15		7	4	Off	Off	340	Off					
8	725	350	15		8	4	Off	Off	350	Off					
9	727	360	15		9	4	Off	Off	360	Off					
10	729	370	15		10	4	Off	Off	370	Off					
11	731	380	15		11	4	Off	Off	380	Off					
12	733	390	15		12	4	Off	Off	390	Off					
13	735	400	15		13	4	Off	Off	400	Off					
14	737	410	15		14	4	Off	Off	410	Off					
15	739	420	15		15	4	Off	Off	420	Off					
16	741	430	15		16	4	Off	Off	430	Off					
17	743	440	15		17	4	Off	Off	440	Off					
18	745	450	15		18	4	Off	Off	450	Off					
19	747	460	15		19	4	Off	Off	460	Off					
20	749	470	15		20	12	Off	Off	340	130					
21	751	480	15		21	12	Off	Off	350	130					
22	753	490	15		22	12	Off	Off	360	130					
23	755	500	15		23	12	Off	Off	370	130					
24	757	510	15		24	12	Off	Off	380	130					

Fig. 2. EXCEL Spreadsheet used to input SPUC data and obtain output schedule.

UBC AI	EULR Replacement							×
Hour	Combo, Q_Turb, Eff	îiciency, Power Ge	nerated	G1	G2	G3	G4	Lock
1	8,225.92,88.2,2	80	•	Off	Off	Off	280	
2	4, 230.4, 88.3, 29	0	<b>_</b>	Off	Off	290	Off	
3	4,234.9, 88.4, 30	0	•	Off	Off	300	Off	
4	4,239.33, 88.4, 3	10	-	Off	Off	310	Off	
5	4,243.61, 88.5, 3	20	-	Off	Off	320	Off	
6	4, 247.81, 88.5, 3	30	-	Off	Off	330	Off	
7	4, 252.02, 88.6, 3	40	•	Off	Off	340	Off	
8	4, 256.14, 88.5, 3	50	•	Off	Off	350	Off	
9	4, 260.3, 88.5, 36	0	•	Off	Off	360	Off	
10	4, 264.37, 88.4, 3	70	•	Off	Off	370	Off	Γ
11	4, 268.3, 88.4, 38	0	•	Off	Off	380	Off	Γ
12	4, 272.24, 88.3, 3	90	•	Off	Off	390	Off	Γ
13	4, 276.37, 88.2, 4	00	<b>_</b>	Off	Off	400	Off	Γ
14	4, 280.39, 88, 410	)	<b>_</b>	Off	Off	410	Off	Γ
15	4, 284.69, 87.8, 4	20	•	Off	Off	420	Off	Γ
16	4, 288.83, 87.6, 4	30	•	Off	Off	430	Off	
17	4, 292.76, 87.4, 4	40	•	Off	Off	440	Off	Γ
18	4, 296.83, 87.2, 4	50	•	Off	Off	450	Off	
19	4, 300.58, 87, 460	)	•	Off	Off	460	Off	
20	12, 315.77, 83.7,	470	•	Off	Off	340	130	
21	12, 319.15, 83.7,	480	•	Off	Off	350	130	Γ
22	12, 322.61, 83.6,	490	•	Off	Off	360	130	
23	12, 326.16, 83.4,	500	•	Off	Off	370	130	
24	12, 330.13, 83.2,	510	-	Off	Off	380	130	
		Number	of Switches:	0	0	1	2	
	Run /	AI Optimization	ОК			Ca		

**Fig. 3.** EXCEL Form used to produce the optimized daily schedule. The Lock box allows the user to select a particular combo or set of combos and rerun the Optimizer.



Fig. 4. Average fitness value as a function of the generation number.

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WW = -99. Onlin																					
Indox	Combo	GPInt	ForeBay	Q_Turb	Eff	G1	G2	G3	G4	Q1	Q2	Q3	Q4	Eff1	Eff2	Eff3	Eff4	G1Max	G2Max	G3Max	G4Max
index	Combo	(MW)	(m)	(cms)	(%)	(MW)	(MW)	(MW)	(MW)	(cms)	(cms)	(cms)	(cms)	(%)	(%)	(%)	(%)	(MW)	(MW)	(MW)	(MW)
30	1	420	757	7608	86.2	420	-99	-99	-99	262.4	0	0	0	86.2	0	0	0	435	-99	-99	-99
31	1	430	757	7608	86	430	-99	-99	-99	269.2	0	0	0	86	0	0	0	435	-99	-99	-99
417	2	280	707	7608	82.8	-99	280	-99	-99	0	247.3	0	0	0	82.8	0	0	-99	435	-99	-99
418	2	290	707	7608	82.6	-99	290	-99	-99	0	256.9	0	0	0	82.6	0	0	-99	435	-99	-99
921	3	780	709	743.8	75.6	390	390	-99	-99	371.9	371.9	0	0	75.6	75.6	0	0	435	435	-99	-99
922	3	790	709	756.41	75.3	395	395	-99	-99	378.2	378.2	0	0	75.3	75.3	0	0	435	435	-99	-99
923	3	800	709	769.01	75	400	400	-99	-99	384.5	384.5	0	0	75	75	0	0	435	435	-99	-99
2190	4	350	721	7608	87.7	-99	-99	350	-99	0	0	265.4	0	0	0	87.7	0	-99	-99	465	-99
2191	4	360	721	7608	87	-99	-99	360	-99	0	0	275.2	0	0	0	87	0	-99	-99	465	-99
2192	4	370	721	7608	86.1	-99	-99	370	-99	0	0	285.9	0	0	0	86.1	0	-99	-99	465	-99
2675	5	560	709	474.4	85.1	275	-99	285	-99	239.6	0	234.8	0	82.8	0	87.5	0	435	-99	465	-99
2676	5	570	709	483.43	85.1	279	-99	291	-99	243.2	0	240.2	0	82.7	0	87.4	0	435	-99	465	-99
2677	5	580	709	492.77	84.9	286	-99	294	-99	249.7	0	243	0	82.6	0	87.3	0	435	-99	465	-99
4287	6	740	709	681.52	78.3	-99	426	314	-99	0	415.4	266.1	0	0	74	85.1	0	-99	435	465	-99
4288	6	750	709	694.12	77.9	-99	435	315	-99	0	426.6	267.5	0	0	73.6	84.9	0	-99	435	465	-99
4289	6	760	709	707.75	77.5	-99	435	325	-99	0	426.8	281	0	0	73.5	83.4	0	-99	435	465	-99
5650	7	1300	709	1324.8	70.8	435	435	430	-99	438	438	448.8	0	71.6	71.6	69.1	0	435	435	464	-99
5651	7	1310	709	1340.8	70.5	435	435	440	-99	438.3	438.3	464.3	0	71.6	71.6	68.4	0	435	435	464	-99
5652	7	1320	709	1356.9	70.2	435	435	450	-99	438.5	438.5	479.8	0	71.6	71.6	67.6	0	435	435	464	-99
8220	8	310	723	7608	88.9	-99	-99	-99	310	0	0	0	229	0	0	0	88.9	-99	-99	-99	465
8221	8	320	723	7608	88.9	-99	-99	-99	320	0	0	0	236.3	0	0	0	88.9	-99	-99	-99	465
8222	8	330	723	7608	88.8	-99	-99	-99	330	0	0	0	244	0	0	0	88.8	-99	-99	-99	465
9098	9	490	727	385.06	81.4	360	-99	-99	130	273.1	0	0	112	84.4	0	0	74.3	435	-99	-99	465
9099	9	500	727	394.11	81.2	370	-99	-99	130	282.1	0	0	112	83.9	0	0	74.3	435	-99	-99	465
9100	9	510	727	403.53	80.9	380	-99	-99	130	291.5	0	0	112	83.4	0	0	74.3	435	-99	-99	465
MAX			757	1901.2	89.7	1800				•					•	•			•		
MIN			707	85.3	55	100															
AVG			732	558.6	83.9	750															

Table 1. Selected slices of the SPUC database detailing the properties of possible combos from over 25,000 total possibilities.

Plant ID: mica

Number of generator combinations: 15 Tailwater minimum: 567.54 Forebay minimum: 707 Forebay increment: 2 Plant load increment: 10 Downstream Elevation: 572 MW > 0: Generating MW = 0: Speed No Load MW < 0: S.C. MW = -00: Offline